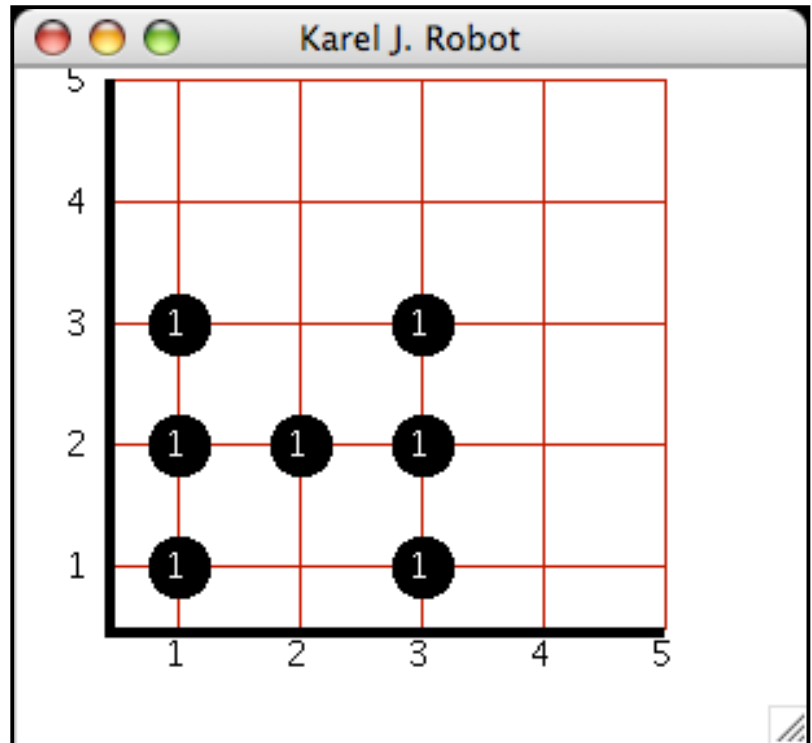


APCS :: Lab 2 - Hbot Worksheet

Problem:

- A Robot foo is placed into an empty world starting at 1,1 facing North with some beepers in his bag (let's say 7),
- Your task is to make foo draw the letter "H" by placing beepers into the world as shown in the diagram.
- Karel must end up back at 1,1 facing North – making sure to turn himself off when he's done.
- *This must be done as efficiently as possible.*

The beginning lines of code are given for you below.



```
import kareltherobot.*
public class Hbot
{
    public static void main(String[] args)
    {
        World.setVisible(true);
        UrRobot foo = new UrRobot(1,1, Directions.North, 7);
```